

IMPERIUM - DARK ANGELS

DEATHWING STRIKEMASTER [LEGENDS]

M	T	SV	W	LD	OC
5"	5	2+	5	6+	1

80 PTS

Base —



- Leader
- Combat Doctrines
- Deep Strike

1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Storm Bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	2+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

4

ANGRIFF

5

NAHKAMPF

Chainfist

ANTI-VEHICLE 3+

R	A	WS	S	AP	D
Melee	4	3+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Mace of Absolution

R	A	WS	S	AP	D
Melee	5	2+	6	-1	3

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Master-crafted Power Weapon

R	A	WS	S	AP	D
Melee	5	2+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Power Fist

R	A	WS	S	AP	D
Melee	4	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Thunder Hammer

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	4	3+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Twin Lightning Claws

TWIN-LINKED

R	A	WS	S	AP	D
Melee	6	2+	5	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

VERTEIDIGUNG

IMMER / EINMALIG

Invulnerable Save

4+

Storm Shield

The bearer has a Wounds characteristic of 6.

Tactical Precision

While this model is leading a unit, weapons equipped by models in that unit have the [LETHAL HITS] ability.

Vanquish the Foe

Each time this model makes an attack that targets an enemy unit that is Below Half-strength, add 1 to the Hit roll and add 1 to the Wound roll.

GEGEN DIESE EINHEIT

W5 · RW 2+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Deathwing Strikemaster [Legends]

Ausrüstung: Storm Bolter, Chainfist, Mace of Absolution, Master-crafted Power Weapon, Power Fist, Thunder Hammer, Twin Lightning Claws

Anführer

This unit can be attached to the following units:

- Deathwing Command Squad
- Deathwing Terminator Squad
- Relic Terminator Squad
- Terminator Assault Squad
- Terminator Squad